

Vimash Sharma

Backend Engineer | Java•Rust • Spring Boot • Distributed Systems
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[GitHub](https://github.com/Vimu-Sama) : github.com/Vimu-Sama

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[Portfolio](https://vimu-sama.github.io) : vimu-sama.github.io

Skills

Languages:	Java, Rust, SQL, C#
Backend:	Spring Boot, Rocket, REST, gRPC, Kafka
Databases:	PostgreSQL, MongoDB
DevOps:	AWS(EC2/S3/IAM), Kafka Microservices, Docker
Concepts:	DSA, System Design, AWS, Events

Experience

Backend Engineer - II | AntCreatives (Jan 2025 – Mar 2025)

- Built Java & Rust microservices using Spring Boot, Axum, Rocket.
- Implemented structured logging + tracing for distributed observability.
- Added Redis caching improving read latency by ~40%.
- Automated CI/CD deployments via GitHub Actions and AWS EC2.

SDE-II | AutoVRse (Jun 2024 – Nov 2024)

- Refactored VRseBuilder subsystems improving performance.
- Delivered complete XR project with hardware SDK integration.
- Fixed high-impact performance bottlenecks.

Unity XR Developer | CUSMAT (Feb 2023 – Apr 2024)

- Built 4 full XR training simulations end-to-end.
- Developed reusable gameplay frameworks for faster dev cycles.

Projects

Patient Management System — Spring Boot, PostgreSQL, Docker([Click Here](#))

Microservices: patient, billing, auth. • gRPC for internal service communication. • Dockerized database + backend for production parity.

E-Commerce Backend([Click Here](#)) (-in Progress)

- Go + MongoDB, clean architecture, JWT auth

HR Management Portal(Planned)

- Spring Boot, Microservices,

Education

B.Tech CSE, Jaypee Institute of Information Technology — CGPA 8.0

Strengths

Debugging • API Design • Clean Architecture • Fast Learning • System Design Foundations